

Name:	James Edward Theodor "Jet" Sullivan as Jet				Player:		
Metatype:	Human	Age:	18	Sex:	m	Nuyen:	42,100¥
Height:	180	Weight:	80	Hair:	brown	Eyes:	brown
Karma:	0	Career Karma:	0	Street Cred:	0	Notoriety:	-1
Composure:	5	Judge Intentions:	6	Lift/Carry:	5	Lift/Carry:	45 kg/30 kg
Memory:	7			Weight:		Primary Arm:	Right
				Movement:	10/20 (2m/hit)	Swim:	6 (1m/hit)

PERSONAL DATA *Show: Yes* *Page Break: No*

Physical Attributes	Mental Attributes	Special Attributes	Initiative
Body: 2	Charisma: 2	Edge: 4	Initiative: 10 +3d6
Agility: 5	Intuition: 4	Current Edge Points:	
Reaction: 4 (6)	Logic: 4	Essence: 2.5	Rigger Initiative: 10 +3d6
Strength: 3	Willpower: 3		Matrix AR: 10 +3d6 Matrix Cold: 4 + DP +3d6 Matrix Hot: 4 + DP +4d6

ATTRIBUTES *Show: Yes* *Page Break: No*

Physical Limit: 5	Mental Limit: 5 Vision Enhancement [+2] (Only for visual Perception) Vision Enhancement [+2] (Only for visual Perception) Vision Enhancement [+2] (Only for visual Perception)	Social Limit: 4	Astral Limit: 5
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LIMITS *Show: Yes* *Page Break: No*

Active Skills			Active Skills			Knowledge Skills		
Skill	Rtg	Pool	Skill	Rtg	Pool	Skill	Rtg	Pool
Animal Handling CHA	0	1	Heavy Weapons AGI	0	4			
Archery AGI	0	4	Impersonation CHA	0	1			
Armorer LOG	2	6	Instruction CHA	0	1			
Automatics AGI	0	4	Intimidation CHA	0	1			
Blades AGI	0	4	Leadership CHA	0	1			
Chemistry (Explosives) LOG	3	7 (9)	Locksmith (MagLocks) AGI	4	9 (11)			
Clubs AGI	0	4	Longarms (Sniper Rifles) AGI	3	8 (10)			
Computer LOG	2	6	Navigation INT	0	3			
Con CHA	2	4	Negotiation CHA	0	1			
Cybercombat LOG	0	3	Palming AGI	5	10			
Demolitions (Improvised Explosives) LOG	3	7 (9)	Perception INT	2	6			
Disguise INT	5	9	Performance CHA	0	1			
Diving BOD	0	1	Pilot Ground Craft REA	2	8			
Escape Artist AGI +2	1	8	Pilot Watercraft REA	0	5			
Etiquette (Street) CHA	1	3 (5)	Pistols AGI	1	6			
First Aid LOG	0	3	Running STR	3	6			
Flight AGI	3	8	Sneaking AGI	5	10			
Forgery LOG	0	3	Survival WIL	0	2			
Free-Fall BOD	0	1	Swimming STR	3	6			
Gunnery AGI	0	4	Throwing Weapons (Daggers) AGI	4	9 (11)			
Gymnastics (Dodge) AGI	3	8 (10)	Tracking INT	0	3			
Hacking LOG	1	5	Unarmed Combat (Martial Arts) AGI	4	9 (11)			
Hardware LOG	2	6						

SKILLS *Show: Yes* *Page Break: No*

Quality	
Blandness	SR5 72
Day Job (10 hrs): Repairs and Customizations	RF 154
Double Jointed	SR5 72
Paranoia	RF 157
Poor Self Control (Vindictive)	RF 158
Prejudiced (Common, Biased): Upper Class	SR5 82
Prejudiced (Common, Biased): Junkies	SR5 82

Physical Damage Track	Stun Damage Track
CONDITION MONITOR	

QUALITIES *Show: Yes* *Page Break: No*

Martial Art									
Aikido									RG 128
Called Shot (Disarm)									
Counterstrike									
Jujitsu									RG 131
Sweep									

MARTIAL ARTS *Show: Yes* *Page Break: No*

Implant		Essence		Grade	
Cybereyes Basic System 4		0,5		Standard	SR5 453
Image Link; Smartlink; Vision Magnification; Flare Compensation;					
Thermographic Vision; Low-Light Vision;					
Wired Reflexes 2		3		Standard	SR5 455

CYBERWARE/BIOWARE *Show: Yes* *Page Break: No*

Armor		Value	Equipped	
Armor Clothing		6	**	SR5 437
Total		6		

ARMOR *Show: Yes* *Page Break: No*

Weapon	Pool	Accuracy	Damage	AP	Mode	RC	Ammo	[Loaded]	
Grenade: Flash-Bang	9 S: 0-6	5 M: 7-12	10S (10m Radius) L: 13-18	-4 E: 19-30		2	1		SR5 435
Grenade: Flash-Pak	9 S: 0-6	5 M: 7-12	n. def.S L: 13-18	- E: 19-30		2	1		SR5 435
Grenade: Fragmentation	9 S: 0-6	5 M: 7-12	18P(f) (-1/m) L: 13-18	+5 E: 19-30		2	1		SR5 435
Grenade: Smoke (2050)	9 S: 0-6	5 M: 7-12	0 (10m Radius) L: 13-18	- E: 19-30		2	1		2050 191
Marlin X71	8 S: 0-50	5 M: 51-250	12P L: 251-500	-4 E: 501-750	SS	2	5(m)		GH3 30
Extreme Environment Modification; Imaging Scope;									
Taurus Omni-6	6 S: 0-5	6 M: 6-15	6P L: 16-30	- E: 31-50	SA	2	6(cy)		SR5 426
Laser Sight									

RANGED WEAPONS *Show: Yes* *Page Break: No*

Weapon	Pool	Accuracy	Damage	AP	Reach	
Combat Knife	4	6	5P	-3	0	SR5 422
Shock Gloves	9	5	8S(e)	-5	0	SR5 423
Unarmed Attack	9	5	3S	-	0	SR5 132

MELEE WEAPONS *Show: Yes* *Page Break: No*

Name	Rtg	Qty	Name	Rtg	Qty	Name	Rtg	Qty
Binary Explosives	1	1	Grenade: Flash-Bang	-	1	SR5 435	4	1
Bug Scanner	6	1	Grenade: Flash-Pak	-	1	SR5 435	1	1
Cutters	-	1	Grenade: Fragmentation	-	1	SR5 435	-	1
Fake SIN (James Walker)	6	1	Grenade: Smoke (2050)	-	1	2050 191	4	1
Gas Mask	-	1	Jammer, Directional	4	1	SR5 441	4	1
						SR5 442	4	1
						SR5 449	-	1
						SR5 447	-	1
						SR5 448	-	1
						SR5 448	-	1
						SR5 448	-	1
						SR5 443	-	1

GEAR *Show: Yes* *Page Break: No*

Device	Category	Rating	Attack	Sleaze	Data Proc.	Firewall
Hermes Ikon	CommLinks	5	0	0	5	5

DEVICES/PROGRAMS *Show: Yes* *Page Break: No*

Vehicle	Handling	Accel	Speed	Pilot	Body	Armor	Sensor	CM	Seats	Device
Yamaha Growler (Off-Road Bike)	4/5	1	3/4	1	5	5	1	15	1	1
Sensor Array Rating 1										SR5 462

VEHICLE/DRONE *Show: Yes* *Page Break: No*

Lifestyle	Level	Cost	Months	
Street		0¥	1	SR5 369

LIFESTYLE *Show: Yes* *Page Break: No*

Contact	Location	Archetype	Connection	Loyalty
Chen	Shopkeeper		1	3
Rio	Vermittler Einbrüche		1	2

CONTACTS *Show: Yes* *Page Break: No*

Grandes:
 HE - 5
 Flash - 3
 Foam - 2
 Smoke - 2
 C4 - 2

NOTES *Show: Yes* *Page Break: No*

thief / explosives expert
 poison / explosives -> chemistry

DESCRIPTION *Show: Yes* *Page Break: No*
